

Development of a Domain-specific Language for Modeling Component Versions and their Dependencies

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WHY?



FRESH MODEL

VERSIONING

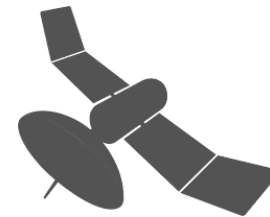
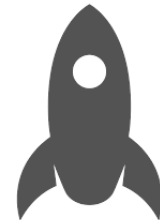
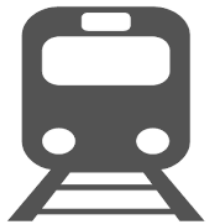


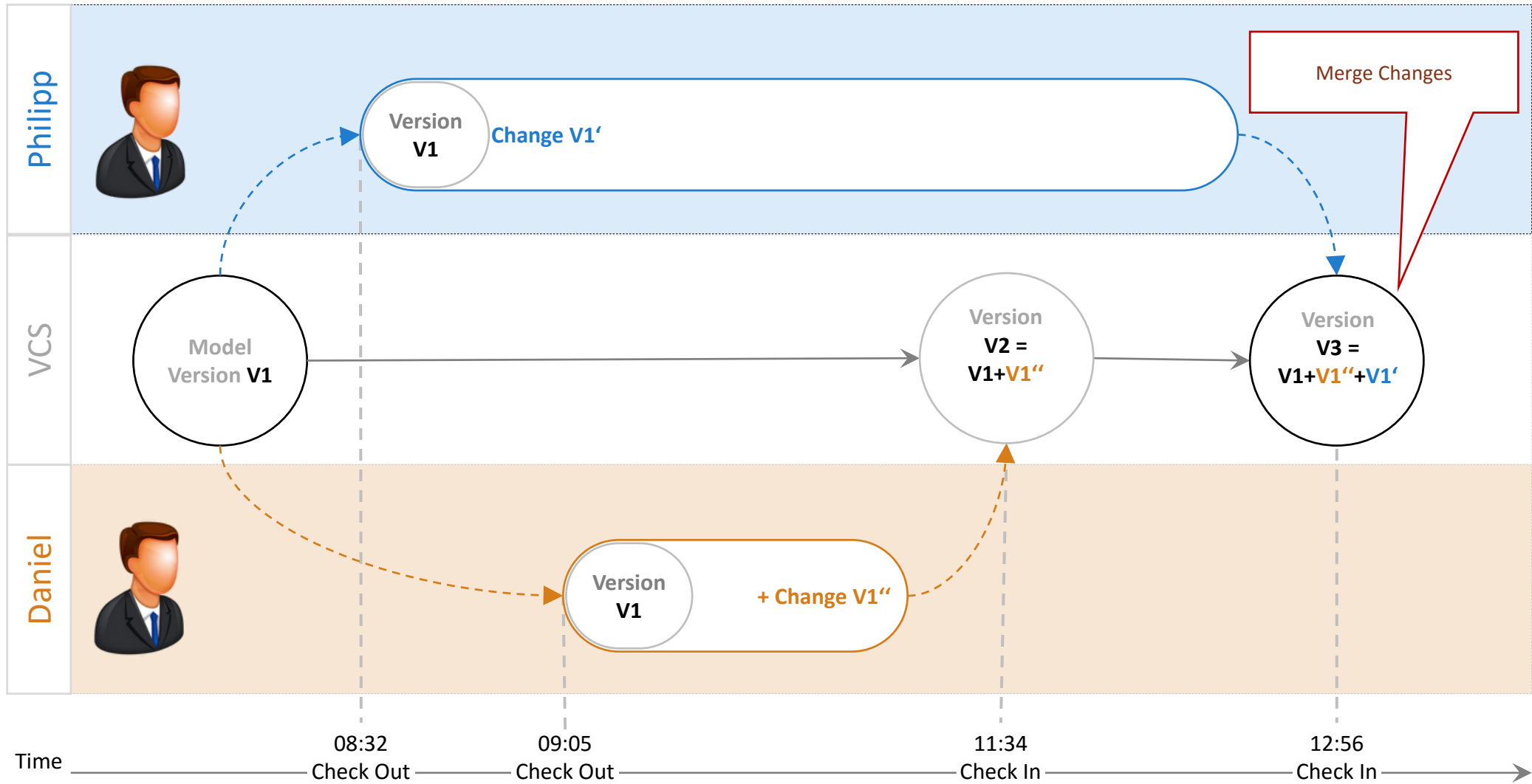
LemonTree[©]
Fresh Model Versioning
lemontree.lieberlieber.com

Who uses LemonTree?

We target companies manufacturing
safety relevant Cyber Physical Systems!

But more and more Models from other Domains
use it. (Banks, Insurances, ...)





1 Filtering

2 Diagram Versions

3 List of Impacted Diagrams

4 Changed Element Properties

5 Smart Grouping of Changes

6 Merge Preview

Impacted Elements [23 / 23] 1 Conflicted

Search...

1

Configure ADC A B

Display A B

On Diagrams: 1 A: Child modified B: Child modified

WriteLL:void A B

On Diagrams: 0 A: Modified B: Modified

5

DisplayInfo A B

DisplayInfo A B

DisplayInformation A B

GetMouseObject A B

Details A - A.eap

- WriteLL (1)
 - «executable entry point...» Main (15)
 - «define» SYSTICKS_PER_SECOND (1)
 - main (15)
 - main (7)
 - ActivityFinal (1)
 - Configure ADC
 - GetMouseObject (2)
 - Mouse Init
 - Move the Mouse
 - Set System Tick to 100Hz
 - Shutdown (2)
 - WriteLL
 - [unnamed] (3)
 - [unnamed]
 - [unnamed] (1)
 - [unnamed] (1)
 - [unnamed] (3)
 - [unnamed]
 - «singleton» Mouse (1)

Details B - B.eap

- WriteLL (1)
 - «executable entry point...» Main (28)
 - «define» SYSTICKS_PER_SECOND (1)
 - main (27)
 - main (14)
 - ActivityFinal
 - Configure ADC (1)
 - GetMouseObject
 - Mouse Init (3)
 - Move the Mouse (1)
 - Set System Tick to 100Hz (1)
 - Shutdown
 - WriteLL (3)
 - [unnamed]
 - [unnamed] (1)
 - [unnamed] (3)
 - [unnamed]
 - «singleton» Mouse (7)

Merge Preview

- WriteLL
 - «executable entry point...» Main
 - «define» SYSTICKS_PER_SECOND
 - main
 - main
 - ActivityFinal
 - Configure ADC
 - GetMouseObject
 - Mouse Init
 - Move the Mouse
 - Set System Tick to 100Hz
 - Shutdown
 - WriteLL
 - [unnamed]
 - [unnamed]
 - [unnamed]
 - [unnamed]
 - «singleton» Mouse

Impacted Diagrams [6 / 6] 0 Conflicted

Search...

AcceleratorMouse A B

Display A B

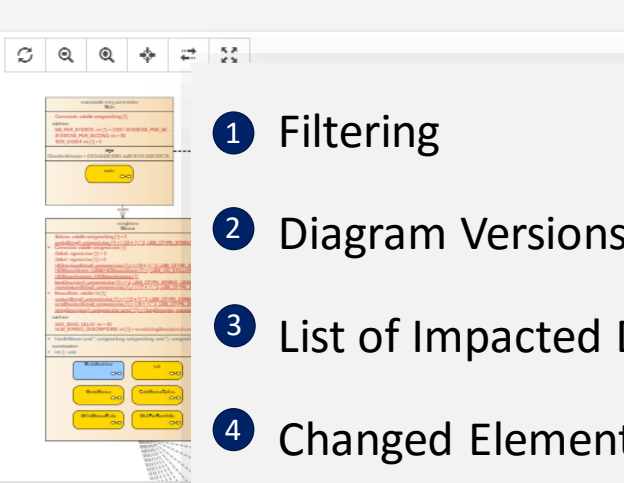
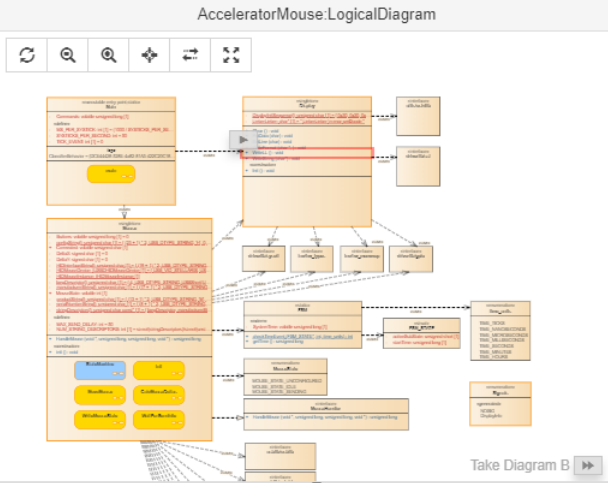
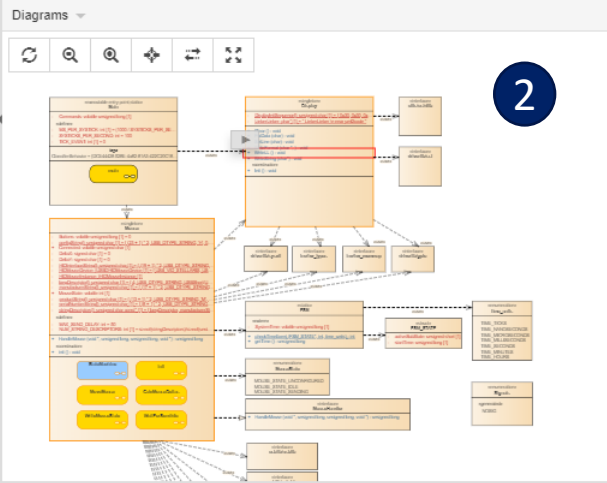
Main A B

main A B

StateMachine A B

Transmit A B

3



Properties Modified

Code

Display_SetLine(0);Display_SetLine(1);

Display_WriteString(LieberLieber);

IsQuery false

RedefinedOperations

4

Properties Modified

Element Properties

Code

Display_SetLine(0);Display_SetLine(2);

Display_WriteString(LieberLieber);

IsQuery

RedefinedOperations

Properties Modified

Code A

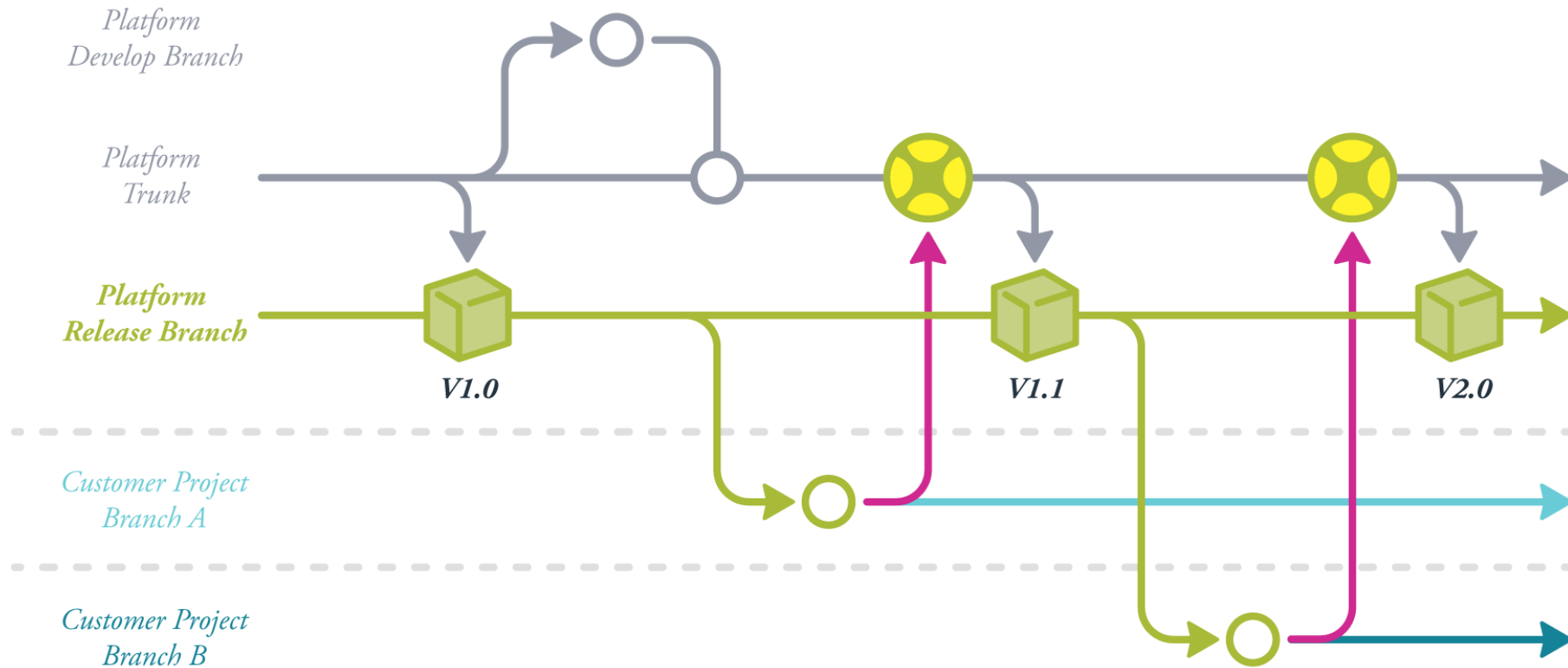
Display_SetLine(1);

Display_WriteString(LieberLieber);

IsQuery false

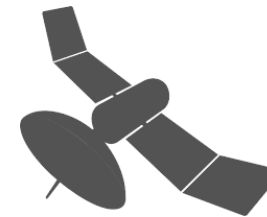
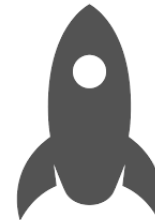
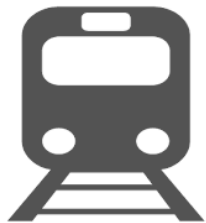
RedefinedOperations

Typical Scenario with Branching



Users need model components!!

“Model Slicing”
“Model Components”
“Product Line Engineering”



Problem Statement

- Interaction of components/assets in systems is becoming more and more complex
- When new standards or directives appear, adaptations in the systems have to be made
 - Assets change over time
 - Different versions
 - Dependencies between different assets in specific versions



HOW?

CDL-MINT Team – Modul Reactive Model Repositories



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Challenge and Motivating Example

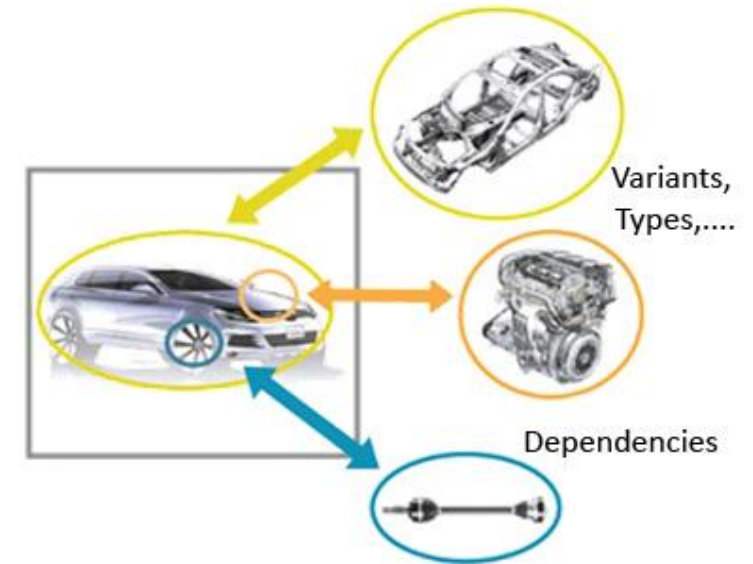
Open Issues

- Can the currently used system configuration be updated?
- Is a certain system configuration possible?
- Can the traceability of dependencies between assets be ensured across different versions?

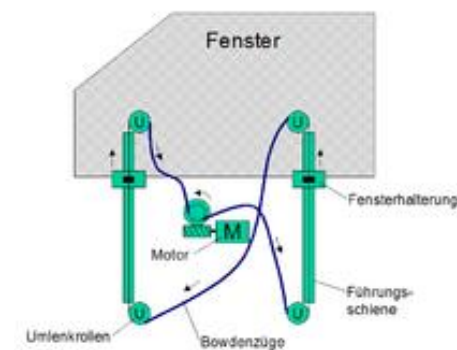
Challenge: Developing a concept for modeling version dependencies

Motivation

- Modeling version dependencies
- Example of an automatic window regulator of a car

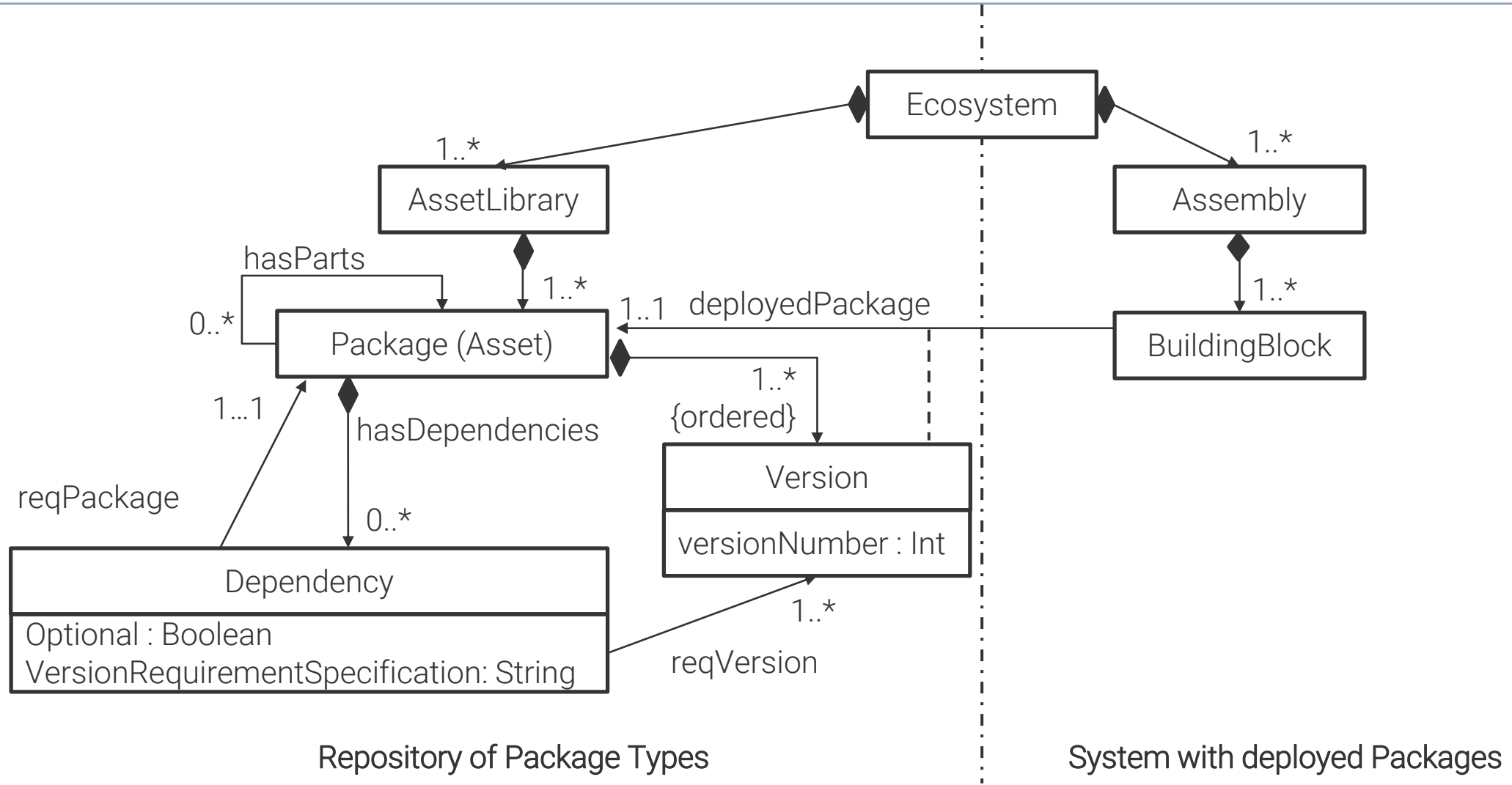


https://link.springer.com/chapter/10.1007/978-3-658-12295-9_5



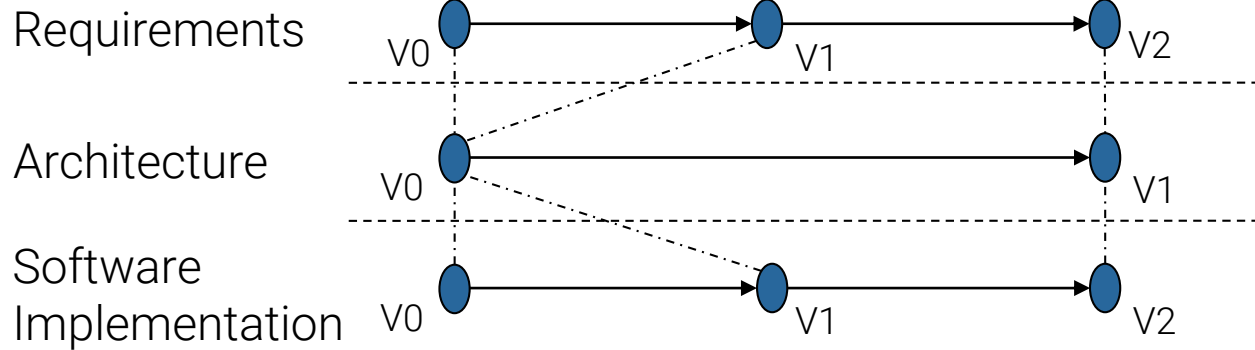
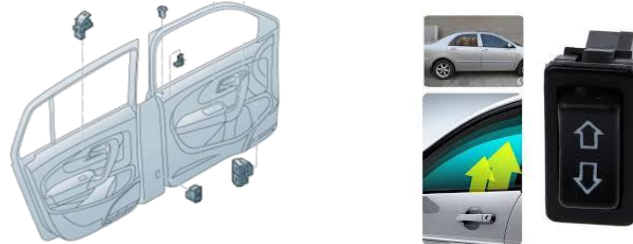
<https://de.wikipedia.org/wiki/Fensterheber>

DSL for modeling Dependencies between Packages (Assets) across different Versions



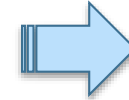
Definition of Dependencies - Example Window Regulator

ISO 26262 ASPICE



Syntax for specifying Version Dependencies

$1.0:$ $x = 1.0$
 $(,1.0]:$ $x \leq 1.0$
 $[1.2,1.3]:$ $1.2 \leq x \leq 1.3$
 $[1.0,2.0):$ $1.0 \leq x < 2.0$
 $[1.5,):$ $x \geq 1.5$



Asset Library

- Package (Asset) Requirements
 - Version 0
 - Version 1
 - Version 2
- Package (Asset) Architecture
 - Version 0
 - Dependency: Requirements (,1]
 - Dependency: Software Implementation (,1]
 - Version 1
 - ...
- Package (Asset) Software Implementation
 - ...

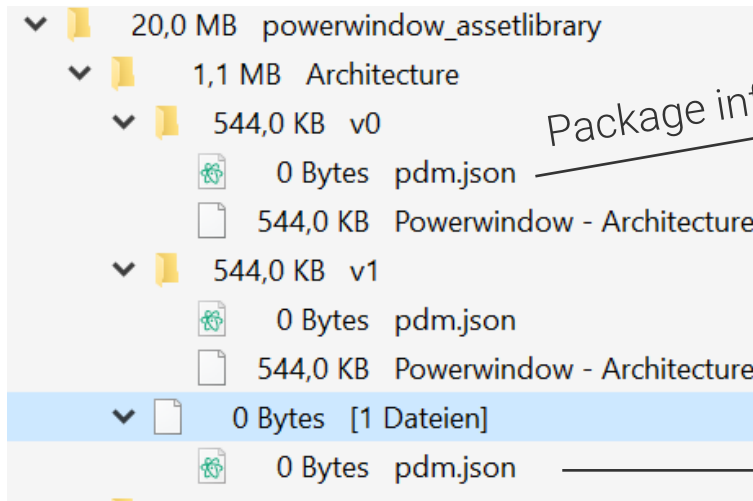
Is the information in a given Asset Library consistent?

Are the packages (Assets) compatible in a concrete assembly?

Can a particular package (asset) be installed from a given Asset Library into a concrete assembly?

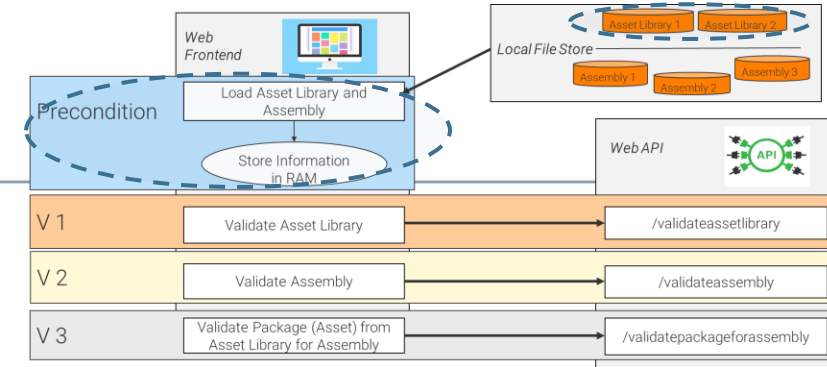
Version information – Asset Library

- Expected folder structure



Package information of a specific version

Top-level package information



```

{
  "package name" : "Architecture",
  "dependencies" : [
    {
      "package name" : "Software_Implementation",
      "minimum version" : 0
    }
  ]
}

{
  "package name" : "Architecture",
  "versions" : [
    {
      "version number" : 0,
      "relative path" : "/v0"
    },
    {
      "version number" : 1,
      "relative path" : "/v1"
    }
  ]
}

```

Szenario

Existing Assembly has version 1 of asset „Requirements“ installed

We want to update to version 2 of asset „Requirements“

Version 2 of asset „Requirements“ has an additional dependency to asset „Architecture“, which is not available in the assembly

Can I update my assembly to version 2 of asset „Requirements“straight away?

No, the assembly validation correctly shows that the dependencies are not fulfilled

Error 3. Check if Package (Asset) can be deployed to Assembly **Error**

Please choose an archive as well as a corresponding version number from the dropdown fields below. By clicking the Button 'Start Validation', it is validated whether the specified package (asset) can be deployed to the loaded Assembly using the MDMWebAPI. It is checked whether the dependencies of the selected package (asset) are satisfied in the Assembly.

Component Name
Requirements x ▾

Version Number
2 x ▾

Start Validation

Package (Asset) Requirements cannot be deployed to given Assembly in version 2. Dependency Architecture not satisfied!

Windows aktivieren
Wechseln Sie zu den Einstellungen, um Windows

Can I add the required dependency „Architecture“ to my assembly?

Yes, version 1 of asset „Architecture“ can be added

Success 3. Check if Package (Asset) can be deployed to Assembly **Success**

Please choose an archive as well as a corresponding version number from the dropdown fields below. By clicking the Button 'Start Validation', it is validated whether the specified package (asset) can be deployed to the loaded Assembly using the MDMWebAPI. It is checked whether the dependencies of the selected package (asset) are satisfied in the Assembly.

| | |
|------------------|--|
| Component Name | Version Number |
| Architecture x ▾ | 1 x ▾ |
| Start Validation | Package (Asset) Architecture can be deployed to given Assembly in version 1. |

Can I update my assembly to version 2 of asset „Requirements“ now?

After adding version 1 of asset „Architecture“, asset Requirements can be updated to version 2

Success 3. Check if Package (Asset) can be deployed to Assembly **Success**

Please choose an archive as well as a corresponding version number from the dropdown fields below. By clicking the Button 'Start Validation', it is validated whether the specified package (asset) can be deployed to the loaded Assembly using the MDMWebAPI. It is checked whether the dependencies of the selected package (asset) are satisfied in the Assembly.

| | |
|------------------|--|
| Component Name | Version Number |
| Architecture x ▾ | 1 x ▾ |
| Start Validation | Package (Asset) Architecture can be deployed to given Assembly in version 1. |

Conclusion and Future Work

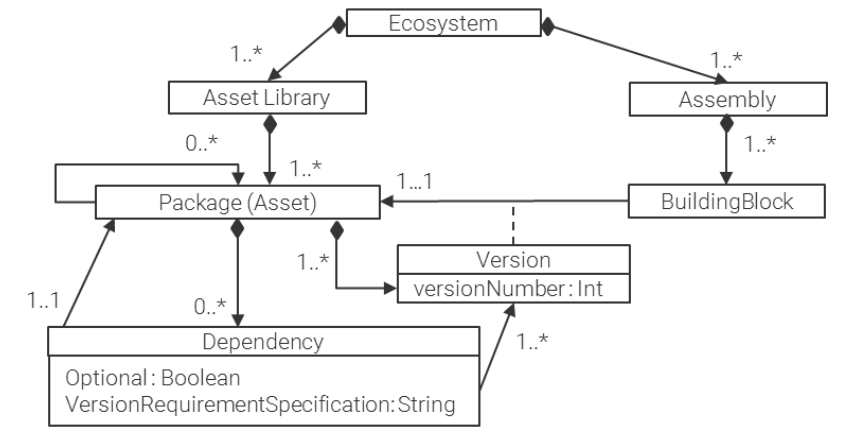
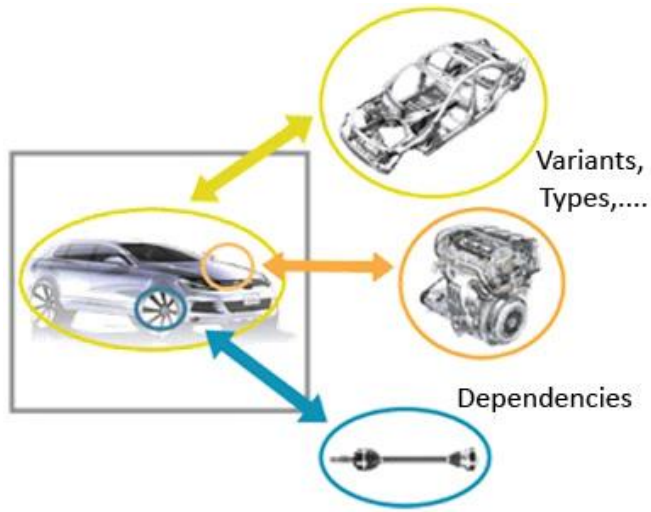
- DSL for modeling version dependencies
- First implementation as Web Frontend

Open Challenge

- PLM/ALM/VCS – Where should the version dependency be represented?

Next steps

- Web interface for automated configuration of an asset library
 - Add, update and delete packages (assets) and their dependencies
 - Abstraction from actual storage to increase user acceptance
- Automatic Derivation of an Assembly
 - From a Git Repository/Enterprise Architect project
- **First Commercial Rollout at an OEM Q4 2020**



Questions?

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